

Universal Multiple-Octet Coded Character Set (UCS)
Jeu universel de caractères codés sur plusieurs octets (JUC)

ORGANISATION INTERNATIONALE DE NORMALISATION
Международная организация по стандартизации
INTERNATIONAL ORGANIZATION FOR STANDARDIZATION

Jeu universel de caractères codés sur plusieurs octets (JUC)
Universal Multiple-Octet Coded Character Set (UCS)

ISO/IEC JTC 1/SC 2/WG 2 **N2890**
2005-01-07

Source: Canada
Titre/Title: Projet de licence conjointe (Unicode, ISO/CEI) des polices Proposed joint (Unicode, ISO/IEC) font license agreement
Action: Pour considération par le JTC1/SC2/GT2 For consideration by WG2
Status: Adopted at meeting 45 of WG 2
Distribution: ISO/IEC JTC 1/SC 2 / WG 2

Canada reviewed the Font Submission policy per WG2 resolution in document WG2 N2754.

« **RESOLUTION M45.30 (Font submissions policy):**

Accept: Canada, Finland, Germany, Iran, Ireland, Japan, Korea (Republic of), Mongolia, Norway, Poland and
USA
Abstain: China

With reference to document N2762 WG2 resolves to support the Unicode Consortium's font submissions policy documented at http://www.unicode.org/policies/font_policy.html for the preparation and publication of ISO/IEC 10646 and its Amendments. »

Canada has some reservations about the documentation as is currently posted on the Unicode web site. We note that ISO and IEC were not included in the list of Grantees of the font license in the current documentation. Attached is a proposed revision to the current Unicode Font Submission policy to acknowledge ISO and IEC also as grantees, for review and adoption by WG2 and for forwarding for approval to the Unicode Consortium and to ITTF through appropriate channels.

Grant of Font License

_____ (“Vendor”), and its successors and assigns, hereby issues to The Unicode Consortium (~~“The Consortium”~~) Consortium, The International Organization for Standardization (ISO) and The International Electrotechnical Commission (IEC) (“The Grantees”) a permanent, worldwide, non-exclusive and royalty-free license to use the fonts or glyph outlines listed in Exhibit 1 (“Fonts”), subject to the following conditions:

1. The primary purpose for the use of the Fonts is the printing The Unicode Standard⁷ and ISO/IEC 10646, including their code charts and all related reports, standards, drafts and other documents (“Documents”) by the Consortium, Grantees, including distribution of digital versions of the Documents via Internet or CD-ROM.
2. The font data in the Fonts may not be published or distributed in stand-alone data file form. To distribute digital versions of the Documents, the characters in the Fonts must be embedded in a document file format, for example PDF. The Consortium Grantees may create low resolution bitmap images for HTML based Documents.
3. The Consortium Grantees may install the Fonts on as many machines necessary to do the work, provided that the Fonts are only used by the Consortium’s Grantees’ officers, staff members, or those contractors, or volunteers designated by the Consortium Grantees to do the work.
4. Members of the Consortium, Grantees’ respective organizations, by reason of membership, do not acquire rights in the Fonts.
5. The Consortium Grantees may modify the Fonts in any manner or may use their glyphs in other fonts as necessary to do the work. Such modified fonts are subject to the same license terms.
6. Vendor’s font contribution will be acknowledged on the Unicode Web site, which will include links to the Vendor’s web site (Exhibit 2). Upon request, The Consortium will update the website if the name of Vendor changes.
7. Vendor warrants that the Fonts represent original work and submitting it under this grant of license does not infringe on the intellectual property rights of any third party.

The license document with changes incorporated follows.

Grant of Font License

_____ (“Vendor”), and its successors and assigns, hereby issues to The Unicode Consortium, The International Organization for Standardization (ISO) and The International Electrotechnical Commission (IEC) (“The Grantees”) a permanent, worldwide, non-exclusive and royalty-free license to use the fonts or glyph outlines listed in Exhibit 1 (“Fonts”), subject to the following conditions:

8. The primary purpose for the use of the Fonts is the printing The Unicode Standard and ISO/IEC 10646, including their code charts and all related reports, standards, drafts and other documents (“Documents”) by the Grantees, including distribution of digital versions of the Documents via Internet or CD-ROM.
9. The font data in the Fonts may not be published or distributed in stand-alone data file form. To distribute digital versions of the Documents, the characters in the Fonts must be embedded in a document file format, for example PDF. The Grantees may create low resolution bitmap images for HTML based Documents.
10. The Grantees may install the Fonts on as many machines necessary to do the work, provided that the Fonts are only used by the Grantees’ officers, staff members, or those contractors, or volunteers designated by the Grantees to do the work.
11. Members of the Grantees’ respective organizations, by reason of membership, do not acquire rights in the Fonts.
12. The Grantees may modify the Fonts in any manner or may use their glyphs in other fonts as necessary to do the work. Such modified fonts are subject to the same license terms.
13. Vendor’s font contribution will be acknowledged on the Unicode Web site, which will include links to the Vendor’s web site (Exhibit 2). Upon request, The Consortium will update the website if the name of Vendor changes.
14. Vendor warrants that the Fonts represent original work and submitting it under this grant of license does not infringe on the intellectual property rights of any third party.

Date: _____

Signature: _____

Name: _____

Title: _____

Exhibit 1

Font Name: _____

File Name: _____

Scripts or characters covered by font:

Exhibit 2

On page <http://www.unicode.org/charts/fonts.html> on the Unicode site the following information will be added:

Vendor's Name: _____

Vendor's Web Site: _____

Font Designer: _____
(optional)